

Camera Angles For Video & Photography

Camera angles affect how we perceive. Is a character going to appear dominant and tall? Or short and weak? A strong weapon in the cinematographer's arsenal is the ability to position the camera in relation to the subject or scenery.



Eye-Level Angle- An eye level angle is the one in which the camera is placed at the subject's height, so if the actor is looking at the lens, he wouldn't have to look up or down. Eye level shots are incredibly common because they are neutral. They often have no dramatic power whatsoever, thus they are ideal for romantic comedies and news casting.



A low angle incorporated in this shot from *Matilda* (1996).
The purpose is to make the audience share the little girl's perspective.

Low angles are captured from a camera placed below the actor's eyes, looking up at them. Low angles make characters look dominant, aggressive, or ominous.



Reverse shot. A high angle is employed to make the little girl appear weak and scared.
Matilda (2006)

In a **high angle**, the camera is above the subject, looking down. This position makes characters look weak, submissive, or frightened. They are also good POVs of an adult looking at a child:



This Dutch tilt in *Rules of Attraction (2002)* was used to intensify the drama.

Also called canted angle, a **Dutch tilt** has the camera leaning sideways, transforming the horizon into a slope. A Dutch tilt changes horizontal and vertical lines into diagonals and creates a more dynamic composition. Though rare, canted angles can be employed with great artistic effect to disorient and disturb the viewer.



A bird's-eye view is an elevated view of an object from above, with a [perspective](#) as though the [observer](#) were a [bird](#), often used in the making of [blueprints](#), [floor plans](#) and [maps](#).

<http://www.elementsofcinema.com/cinematography/camera-angles.html> Thx.....



Getting down as low as possible when you shoot gives a slightly surreal '**worm's-eye view**' of the world

Camera Angles

